

# Designing the Semantic Web for Higher Education -

**Technological and Socio-economical Challenges** 

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### Outline

- What is the Semantic Web all about?
- How do Use Cases of the Semantic Web look like and how can we realize them?
- What is missing from the socio-economical point of view?

#### What is the Semantic Web all about?

### **Defining the Semantic Web**

"The vision of the semantic web aims to have distributed data and services defined and linked in such a way that they can be used by machines not just for display purposes, but for automation, integration and reuse of data and services across various applications."

Berners-Lee, Hendler, Lassila 2001

"What we're seeing is just the first version of the Web. The next version will be even bigger and more powerful..."

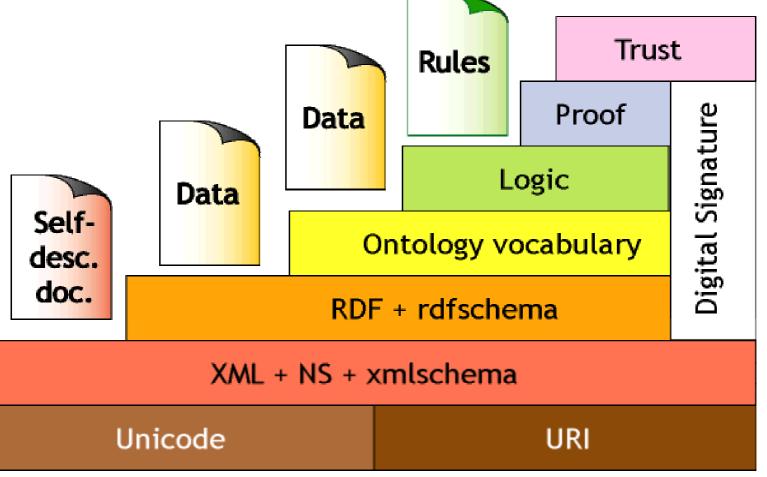
Fensel, Musen 2001

## **Emphasize on Services**

McIlraith et al.,2001

- Automatic Web service discovery: automatic web service discovery involves the automatic location of Web services that provide a particular service.
- Automatic Web service invocation: Automatic Web service invocation involves the automatic execution of an identified Web service.
- Automatic Web service monitoring: Once a web service has been invoked, one may want to know the status of the service.
- Automatic Web service composition: This task involves the automatic composition and interoperation of Web services to perform some task, given a highlevel description of an objective.

# Semantic Web Stack -The Layer Cake



Berners-Lee, 2000

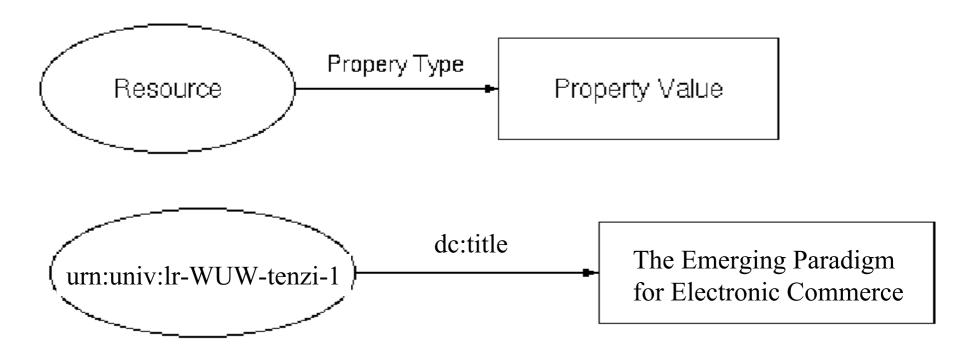
## **Example of an XML Schema**

```
<?xml version="1.0"?>
<xsd:schema xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  targetNamespace="http://www.books.org"
   xmlns="http://www.books.org">
 <xsd:element name="BookStore">
  <xsd:complexType>
     <xsd:sequence>
       <xsd:element ref="Book" minOccurs="1" maxOccurs="unbounded"/>
     </xsd:sequence>
  </xsd:complexType>
 </xsd:element>
 <xsd:element name="Book">
  <xsd:complexType>
     <xsd:sequence>
       <xsd:element ref="Title" minOccurs="1" maxOccurs="1"/>
       <xsd:element ref="Author" minOccurs="1" maxOccurs="unbounded"/>
  </xsd:sequence>
  </xsd:complexType>
 </xsd:element>
 <re><rusd:element name="Title" type="xsd:string"/></ru>
 <rr><rd><xsd:element name="Author" type="xsd:string"/></r>
</xsd:schema>
```

### **XML Instance**

- <?xml version="1.0"?>
- <BookStore xmlns ="http://www.books.org"
- xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://www.books.org BookStore.xsd">
  <Book>
  - <Title>My Life and Times</Title>
  - <Author>Paul McCartney</Author>
  - </Book>
    - etc...
- </BookStore>

### **Resource Description Framework (RDF)**



### **RDF Instance**

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<rdf:RDF
```

```
xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
xmlns:rdfs="http://www.w3.org/2000/01/rdf-schema#"
xmlns:dc="http://purl.org/dc/elements/1.1/">
```

```
<rdf:Description rdf:ID="urn:univ:lr-WUW-tenzi-1">
<dc:title>
```

The Emerging Paradigm for Electronic Commerce </dc:title>

```
<dc:creator rdf:resource="urn:univ:us-1"/>
```

```
<dcq:created>
```

```
<dcq:W3CDTF>
```

```
<rdf:value>2000-05-07</rdf:value>
```

```
</dcq:W3CDTF>
```

```
</dcq:created>
```

```
</rdf:Description>
```

</rdf:RDF>

- XML Schema is used for describing the valid syntax of an XML document
- RDF Schema is used for describing differences between concepts (RDF Schema vocabulary: class, property, subclass, type,

### **Differences between XML and RDF**

- XML focuses on syntax and document structure, RDF on semantic.
- RDF supports the creation of selfdescribing documents.
- RDF namespaces are part of tags providing a semantic identifier at an attribute level.
- RDF has its foundations in logic.
- RDF provides a "complete" Framework: graphical representation, XML serialization, triples.

### Using XML and RDF to describe services

- Web Service Description Language (WSDL)
- SOAP: Remote Procedure Calls via Web
- Universal Description, Discovery and Integration (UDDI): white, yellow and green pages (uses WSDL and SOAP).
- DAML (Darpa Agent Markup Language) provides means for expressing knowledge of a service:
  - What does the service require?
  - How does it work?
  - How is it used?

Ontologies provide an explicit, formal specification of how to represent the objects, concepts and other entities that are assumed to exist in a domain and the relationships that hold among them.

## Sample Ontology: African Wildlife

class-def animal class-def plant subclass-of NOT animal class-def tree subclass-of plant class-def branch slot-constraint is-part-of has-value tree class-def leaf slot-constraint is-part-of has-value branch class-def defined carnivore subclass-of animal slot-constraint eats value-type animal class-def defined herbivore subclass-of animal, NOT carnivore slot-constraint eats value-type plant OR (slot-constraint is-part-of has-value plant) class-def giraffe subclass-of herbivore slot-constraint eats value-type leaf class-def lion subclass-of animal slot-constraint eats value-type herbivore class-def tasty-plant subclass-of plant slot-constraint eaten-by has-value herbivore, carnivore

% animals are a class % plants are a class % that is disjoint from animals % trees are a type of plants % branches are parts of trees % leaves are parts of branches % carnivores are animals % that eat only other animals % herbivores are animals, but not carnivores % that eat only plants or parts of plants % giraffes are herbivores % and they eat leaves % lions are also animals % but they eat herbivores % tasty plants are plants that are eaten by

% both herbivores and carnivores

#### Decker, et al. 2000

## **Ontology Engineering**

- ... develops and uses techniques for accumulating knowledge within reasonable size of stratified domains. The product of such a study is a catalog of the types of things that are assumed to exist (Sowa, 2000).
- Ontology discovery (Maedche and Staab, 2001) extends ontology-engineering environments by using semiautomatic ontology-construction tools.

How do Use Cases of the Semantic Web look like and how can we realize them?

# **Designing Smart Spaces for Learning and Teaching - Definition**

- Smart Spaces are defined as peer-to-peer networks (spaces) that mediate learning and teaching services (e.g. delivery of courses or educational material)
- Take advantage of distributed, intelligent user profiling services in order to support the service and artefacts selection process.

### Services for Learning and Teaching

Curriculum **Creation &** Management

Content **Development &** Acquisition Management

Learner **Acquisition &** Competence

Learning Delivery

Learner Assessment & Instructor **Evaluation** 

Accreditation **Services** 

> Curriculum **Evaluation Services**

Development Tools, e.g. AuthorWare, PowerPoint, **RealPresenter**, **Ouest** 

Content **Brokerage** LydiaLearn, Merlot, Universal

**CRM Components** of ERP Systems e.q. SAP **Virtual Campus** 

Competence Management Systems, e.g. SABA Learning, Clixx

Learning Management Systems, e.q. Hyperwave ELS, **Lotus Learning** Space, WebCT, **Blackboard** 

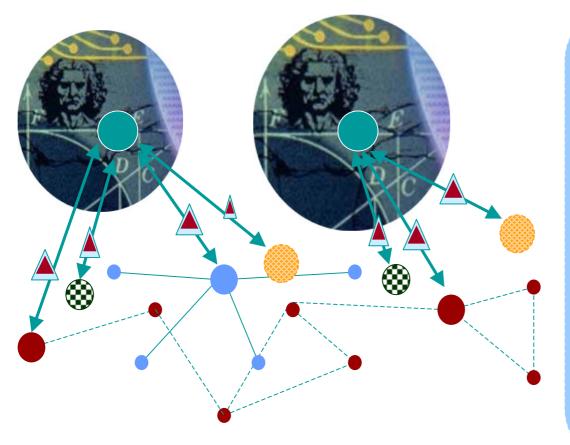
**Collaborative** Teaching Tools, e.g. **Isabel** 

Learner **Assessment &** Certification **Services** 

**Evaluation** Tools, e.g. Zoomerang

Platforms, e.g. The Gateway,

# Interaction Scenarios within Smart Spaces





Nodes of Content Brokerage Network



Network of Video Conferencing Devices



Assessment Services Site

Human Resources Management Systems

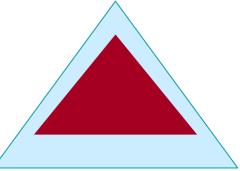


Smart Space for Learning & Teaching

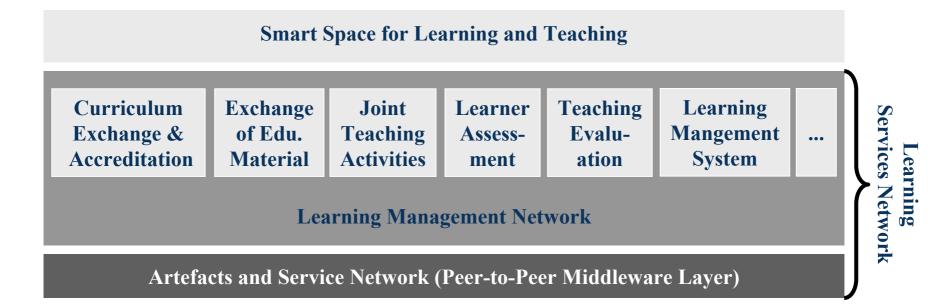
Services delivering artefacts for learning

### **Artefacts involved**

- Educational Material, e.g. case studies, text books, support material, simulations, ...
- Educational Activities, e.g. lectures, tutoring sessions, online courses, ...
- Accreditation and Assessment data of ed. activities and ed.material
- Learner profiles and personal development plans
- Instructor track records, …



## Envisioning a Communication Framework



# What is missing from a technical point of view?

- Mobile network connectivity
- Standards for all artefacts involved
- Ontologies for learning resources (ed. material + ed. activities)
- Ontologies for learning services

# What is missing from a technical point of view?

- Standards for Peer-to-Peer integration providing peer authentication and communication (early research: http://edutella.jxta.org)
- Remote Query Interfaces for metadata repositories (early research: Nejdl, et al 2002)
- Replication of repositories describing artefacts descriptions (early research: Nejdl, et al 2002)

What is missing from the socio-economic point of view? - A Case Study from the Universal Project

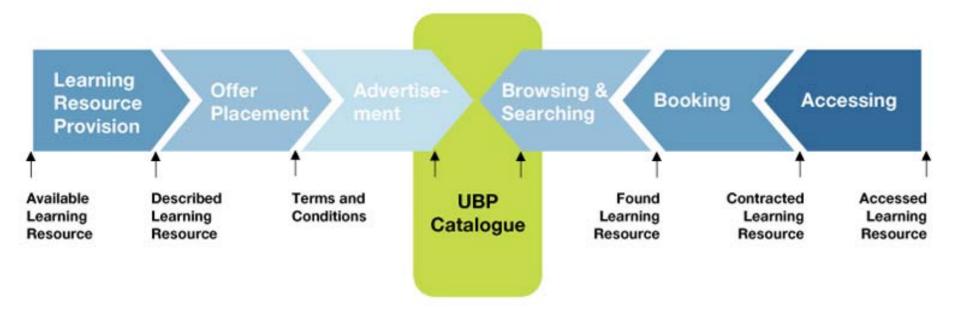
# **Envisioning a Smart Space for Teaching**



- Alternative Concepts: Electronic Education(al) Markets, Knowledge/Learning Media, Knowledge Warehouse/System, Digital Library for Learning Resources
- Examples: Edutella, Universal (http://www.istuniversal.org),
- Based on traditional Web technology: Gateway to Educational Material, Merlot, dSpace @ MIT, Virtual University @ Wirtschaftsuniversität Wien

## The UNIVERSAL Value Chain Universal





### Why a smart space for teaching? Universal Benefits for the provider of learning resources

- Share the creativity of your work with others who might be desperately looking for exactly the kind of learning objects you have created;
- Get feedback from your learning object consumers, which will enable you to enhance your own material;
- **Gain reputation** in a growing community;
- Access new academic distribution channels;
- Encourage others to put material online, from which you might benefit as well.

# Benefits for the consumer of learning resources

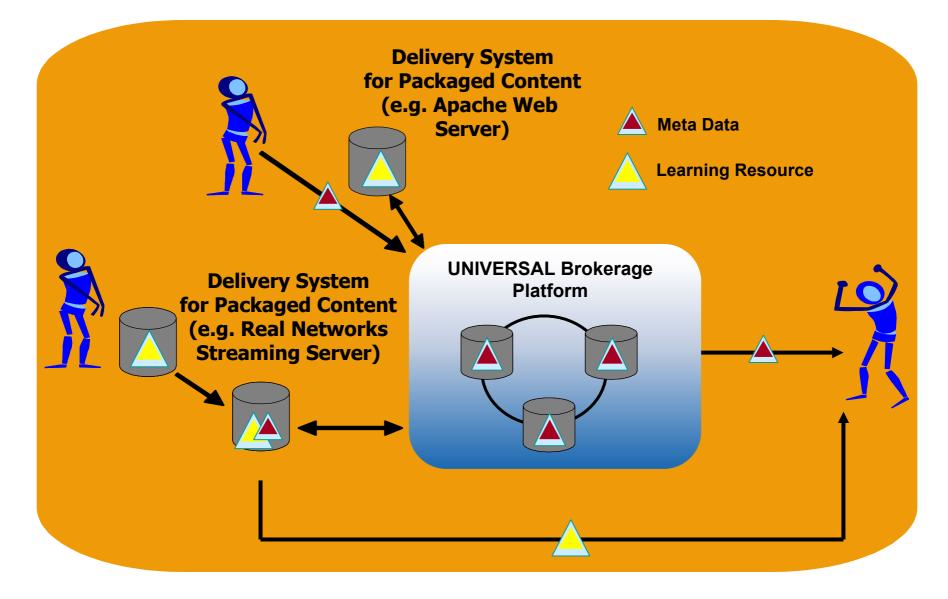
- Reuse existing material instead of paying the costly price of developing it on your own;
- Contribute to a community of scholars through interaction with instructors, experts and peers;
- Enhance quality teaching;
- Foster national and international academic alliances and exchanges;
- **Enable partnerships** between faculty members.



Universal

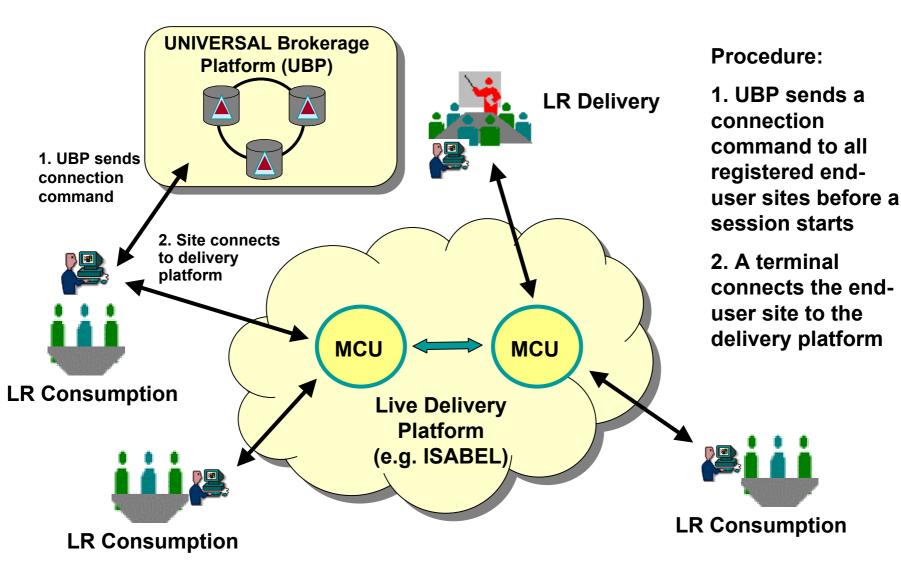
#### **UNIVERSAL System Architecture I**





### **UNIVERSAL System Architecture II**

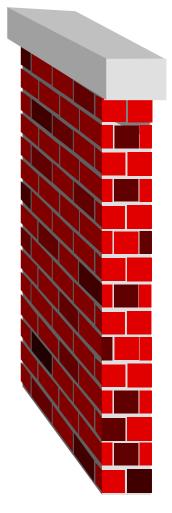




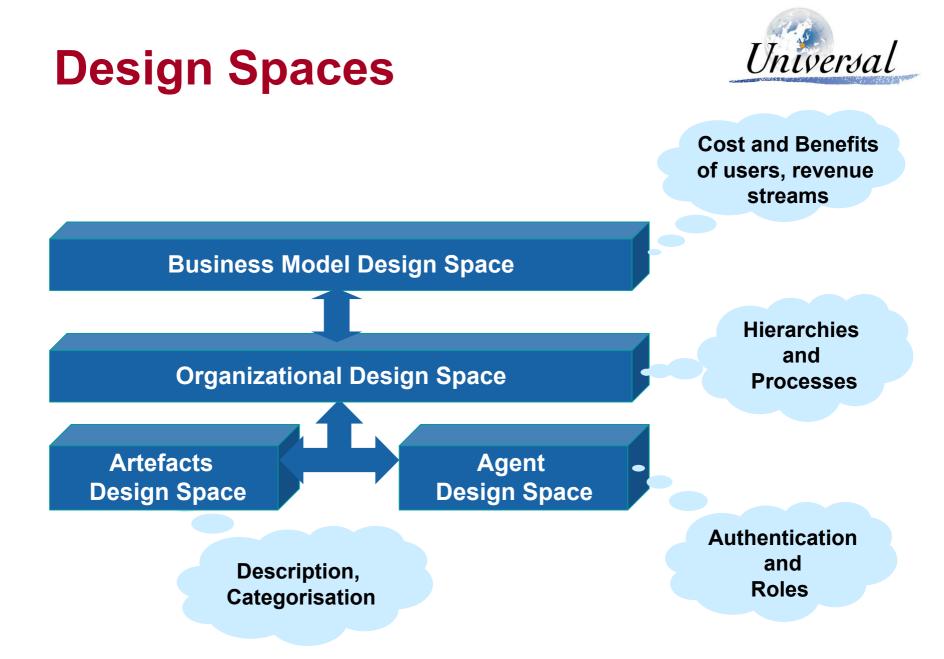
# In the past users have been reluctant to use smart spaces:



- > 1998: STRIKE at York University;
- 2000: At the Virtual University of Wirtschaftsuniversität Wien only 48 References to Learning Resources were found (given that Wirtschaftsuniversität Wien offers 1.900 courses per semester);
- 2001: UNIVERSITAS 21 faculty and students boycott a smart space project among American and Australian Universities



Socio-economic Research Question: What are success factors of smart spaces for teaching?



### Methodology



### Interview technique

- **Telephone Interviews based on questionnaire**
- Survey population
  - Faculty of four European Business Schools:
     Wirtschaftsuniversität Wien, Universität St. Gallen,
     Universität zu Köln, HEC Paris
    - Weighted Random Sample of 127 faculty members



# Fundamental Decision in Business Model Design Space

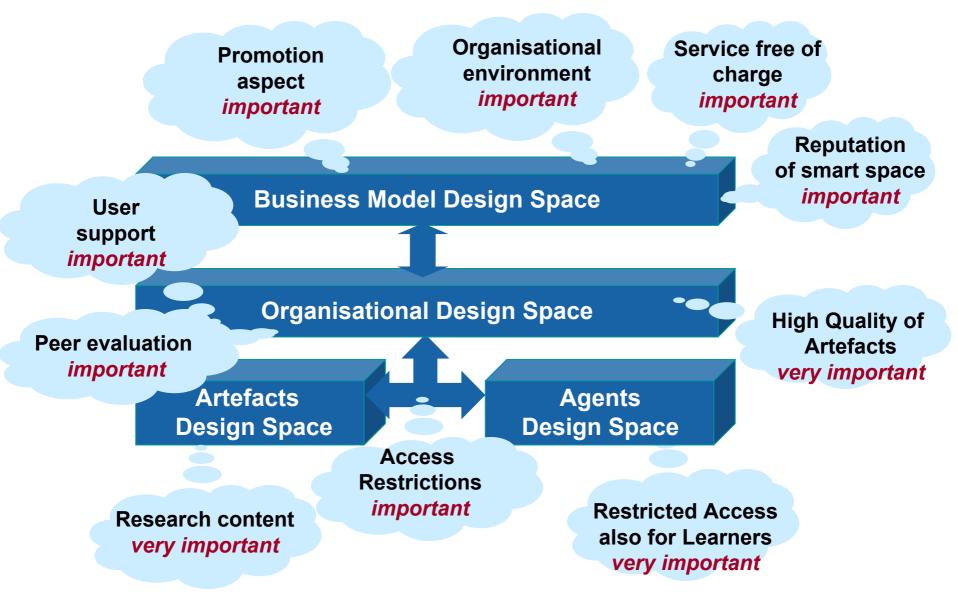
#### Community Model

Collaborative Design and Delivery of Learning Resources "Co-operate"

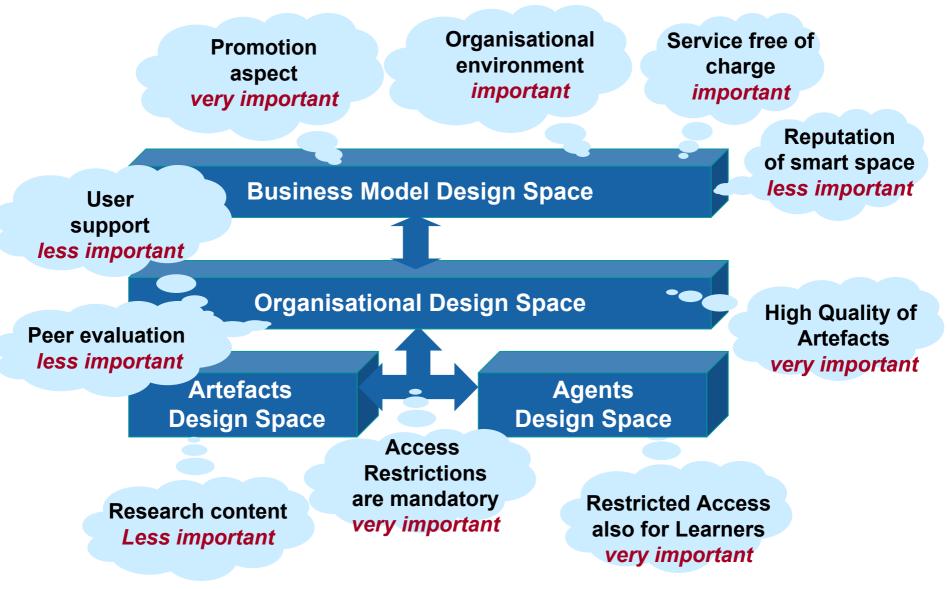
#### Transaction Model

External Acquisition and Distribution of Learning Resources "Buy"

## **Design of a Community Scenario**



### **Design of a Commercial Scenario**



# Success Factors Relating to User Type



Supporter of Community Model (General interest: 70,9 %)

- Higher interest on exchanging research content
- Early adaptor
- Most likely not in a leading position
- Access restriction less important
- No willingness to pay for the service

#### Supporter of Transaction Model (General interest: 37,8 %)

- Less interested in exchanging research content
- Not an early adaptor
- Being represented in the smart space is important
- Access restriction very important
- Higher willingness to pay for the service

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